

Published and Developed by Big Blue Sky Games

Genre:	Shopkeeper Simulation
Platform:	PC/Steam
Release Date:	2025
Price:	\$TBD USD

Merchants of Rosewall

Is peace enough to save the world? The debut project from Big Blue Sky Games, Merchants of Rosewall challenges players to manage their own unique shop staffed by gnomes, giants, and other hardworking citizens in a land that offers plenty of opportunity – if you know where to look.

Crafting, trading, and sourcing material are the foundation of any successful shop, as is giving the people what they want. Keeping up with trends, discovering recipes, and forging commercial (and personal) relationships with artisans and other specialists will keep your burgeoning empire growing as you unravel the mysteries of a world that runs on horsepower, steam power, and a little bit of magic.

Debuting in 2025, Merchants of Rosewall offers deep shopkeeping gameplay with a robust crafting system and in-game weather models. Players can begin their Rosewall adventures on Steam in the first quarter of 2025

- **A diverse cast of Companions** to help you craft, build, and create in-game recipes in your customizable shop
- **Dozens of available perks** to improve Companion and shop efficiency
- **Leverage your commercial success** to investigate a mystery lurking within the city
- **Work with the fantastical inhabitants** of a city like no other, including Giants, Orcs, Elves, Dwarves, and Corkgnomes
- **Plan carefully** around yearly holidays, dynamic weather, and regional climates that impact resources, supply, and customer behavior
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For more on Merchants of Rosewall, visit www.merchantsofrosewall.com and www.bigblueskygames.com.

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